

The Darkness™ II Playable Demo Now Available Exclusively for Xbox LIVE® Gold Members

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Available on Xbox LIVE, PlayStation®Network and Windows PC via Steam on January 24, 2012

NEW YORK--(BUSINESS WIRE)--Jan. 17, 2012-- 2K Games today announced that gamers in most regions who are Gold members on the Xbox LIVE® online entertainment network can now download an exclusive playable demo* of ***The Darkness™ II***. On January 24, 2012, the demo will become broadly available worldwide for Xbox LIVE members, Windows PC gamers via Steam, and PlayStation®3 computer entertainment system users in North America via PlayStation®Network. The demo will be made available in most international markets on the PlayStation®Network on January 25, 2012.

Inspired by the supernatural horror comic book series created by Top Cow Productions, Inc., and developed by Digital Extremes, ***The Darkness II*** tells the next chapter in the story of Jackie Estacado, head of a New York crime family and wielder of the ancient force of chaos known as the Darkness. The demo of ***The Darkness II*** places gamers into the role of Jackie as he battles his way through hordes of enemies hell-bent on claiming the power of the Darkness for themselves. With this demo, gamers will get a taste of the violent power of the demonic abilities at Jackie's disposal as he faces off against the ancient Brotherhood in the single-player campaign.

The Darkness II is the sequel to the hit 2007 title, ***The Darkness***, and brings a unique new combat mechanic through Quad-Wielding™, which allows players to slash, grab and throw objects and enemies with two Demon Arms while simultaneously firing two weapons. The game is layered with thematic elements of dark versus light, steeped in deep and twisted storytelling, and drenched in stylistic violence which is brought to life through the hand-painted graphic noir art style, true to its comic book origins.

The Darkness II will be available in North America for the Xbox 360® video game and entertainment system from Microsoft, PS3™ and Games for Windows® on February 7, 2012, and internationally on February 10, 2012.

The Darkness II is rated M for Mature by the ESRB. For more information on ***The Darkness II***, please visit <http://cts.vresp.com/c/?AccessCommunications/2615c8b573/0b38f3d13a/4bc3f0b5ab>.

****Xbox LIVE, PlayStation Network or Steam account and Internet connection required to access demo.***

2K Games is a division of 2K, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

About Top Cow Productions

Top Cow Productions, Inc. (<http://cts.vresp.com/c/?AccessCommunications/2615c8b573/0b38f3d13a/c1ee551eb6/AccessCommunications/4068dcd7f5/edb5888943/be03a9a63c>), a Los Angeles-based entertainment company, was founded in December of 1992 by artist Marc Silvestri, who also co-founded Image Comics earlier that same year. Top Cow currently publishes its line of comic books in 21 languages in over 55 different countries. The Darkness is © and ® 2011 Top Cow Productions, Inc.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, marketer and publisher of interactive entertainment for consumers around the globe. The Company develops and publishes products through its two wholly-owned labels Rockstar Games and 2K, which publishes its titles under the 2K Games, 2K Sports and 2K Play brands. Our products are designed for console systems, handheld gaming systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

About Digital Extremes

Founded in 1993 by industry visionary, James Schmalz, Digital Extremes ranks as one of the world's top independent game development studios. Having worked with some of the top publishers in the videogame industry including 2K Games, THQ,

Electronic Arts and Atari, Digital Extremes is best known for its co-creation of the award-winning and multi-million unit selling franchise, Epic Games' *Unreal*®, its work on 2K Games' BioShock franchise as well as its own original title, *Dark Sector*® for the PlayStation®3 system and Xbox360® using their proprietary technology, the Evolution Engine™. For its creativity and innovation in the workplace, Digital Extremes has been named as one of Canada's top 100 employers by Maclean's magazine for the past two years. For more information about the company or licensing the Evolution Engine, please visit <http://www.digitalextremes.com>.

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Photos/Multimedia Gallery Available: <http://www.businesswire.com/cgi-bin/mmg.cgi?eid=50132475&lang=en>

Source: Take-Two Interactive Software

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