

Sid Meier's Civilization® VI Now Available Worldwide

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Build an empire to stand the test of time in latest entry of the 25 year gaming phenomenon

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NEW YORK--(BUSINESS WIRE)--Oct. 21, 2016-- [2K](#) and [Firaxis Games](#) announced today that [Sid Meier's Civilization® VI](#), the latest entry in the award-winning turn-based strategy franchise, is now available worldwide for Windows-based PC. *Sid Meier's Civilization VI* offers players new ways to interact with their world, expand their empire across the map, advance their culture, and compete against history's greatest leaders to build a civilization to stand the test of time.

"For over 25 years, gamers of different generations and all ages have enjoyed taking one more turn in *Sid Meier's Civilization*," said Christoph Hartmann, President of 2K. "Today we celebrate those 25 years with the launch of the latest entry in 2K's longest-running franchise, the highly anticipated, *Sid Meier's Civilization VI*."

Sid Meier's Civilization VI marks another milestone in the *Civilization* franchise, which has sold-in over 35 million units worldwide and changed the gaming landscape by bringing the strategy genre to unparalleled heights. In *Sid Meier's Civilization VI*, cities will physically expand across the map to create new, deep strategic layers, active research in technology and culture will unlock new potential ways to play; and the large variety of leaders will pursue their own agendas based on their historical character traits as players race to achieve victory however they choose to play.

"The *Civilization VI* team strived to create the best *Civilization* game possible to celebrate 25 years of the series and also 25 years with our fans" said Ed Beach, lead designer at Firaxis Games. "Including all the ingredients for a true *Civilization* experience, while adding in exciting new features like active research and unstacking cities, makes *Sid Meier's Civilization VI* a truly unique experience. We hope that both our fans and new players will join us in taking just one more turn over and over again."

Developed by Firaxis Games, *Sid Meier's Civilization® VI* is rated E10+ for Everyone 10 and up by the ESRB, and is available now on Windows PC. Expand your empire further with the *Civilization VI* Digital Deluxe Edition which includes the full base game, the 25th Anniversary Digital Soundtrack, and access to four post-launch DLC packs that will add new maps, scenarios, civilizations and leaders at a bundled discount for \$79.99.

For more information on *Sid Meier's Civilization® VI*, visit www.civilization.com, become a fan on [Facebook](#), follow *Civilization* on [Twitter](#) and [Instagram](#) and subscribe on [YouTube](#).

Firaxis Games is a 2K studio. 2K is a publishing label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO).

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

About 2K

Founded in 2005, 2K develops and publishes interactive entertainment globally for console systems, handheld gaming systems and personal computers, including smartphones and tablets, which are delivered through physical retail, digital

download, online platforms and cloud streaming services. 2K publishes titles in today's most popular gaming genres, including shooters, action, role-playing, strategy, sports, casual, and family entertainment. The 2K label has some of the most talented development studios in the world today, including Firaxis Games, Visual Concepts, Hangar 13, Cat Daddy Games and 2K China. 2K's stable of high quality titles includes the critically acclaimed BioShock®, Borderlands™, Mafia, and XCOM® franchises, the beloved Sid Meier's Civilization series, Evolve™, Battleborn®, the popular WWE 2K franchise and NBA 2K, the highest rated* annual sports title of this console generation.

**According to 2008 - 2016 [Metacritic.com](http://www.metacritic.com)*

About Firaxis Games

Firaxis Games™ is one of the world's premier game development studios, and home of legendary designer Sid Meier. Firaxis has developed some of the most successful and award-winning PC and video games on the market today, including the award-winning Sid Meier's Civilization® series, featuring the recently released expansion pack for Sid Meier's Civilization: Beyond Earth™ for Windows PC, Sid Meier's Civilization: Beyond Earth – Rising Tide for Windows PC, Sid Meier's Civilization V for Windows PC, as well as the critically acclaimed expansion packs, Sid Meier's Civilization V: Brave New World and Sid Meier's Civilization V: Gods and Kings for Windows PC. Firaxis also recently released XCOM 2 for Windows PC, the Xbox One video game and entertainment system from Microsoft, PlayStation®4 computer entertainment system. This was the follow up to the 2012 Game of the Year award-winning XCOM®: Enemy Unknown for Windows PC, the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system, and Apple iOS, along with the critically acclaimed expansion pack XCOM: Enemy Within for Windows PC, the Xbox 360 video game and entertainment system from Microsoft, PlayStation3 computer entertainment system, and Apple iOS. Firaxis Games is owned by Take-Two Interactive Software, Inc., and is part of its 2K publishing label. For more information about Firaxis and its games can be found at www.firaxis.com.

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The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: our dependence on key management and product development personnel, our dependence on our Grand Theft Auto products and our ability to develop other hit titles, the timely release and significant market acceptance of our games, the ability to maintain acceptable pricing levels on our games, and risks associated with international operations. Other important factors and information are contained in the Company's most recent Annual Report on Form 10-K, including the risks summarized in the section entitled "Risk Factors," the Company's most recent Quarterly Report on Form 10-Q, and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

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