

Rockstar Games Announces Grand Theft Auto V® Now Available for PC

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NEW YORK--(BUSINESS WIRE)--Apr. 14, 2015-- Rockstar Games® is proud to announce that the critically acclaimed and best-selling open world experience, **Grand Theft Auto V®** is now available for PC at retail stores and via digital download.

Grand Theft Auto V for PC offers players the option to explore the award-winning world of Los Santos and Blaine County in resolutions of up to 4k and beyond, as well as the chance to experience the game running at 60 frames per second.

The game offers players a huge range of PC-specific customization options, including over 25 separate configurable settings for texture quality, shaders, tessellation, anti-aliasing and more, as well as support and extensive customization for mouse and keyboard controls. Additional options include a population density slider to control car and pedestrian traffic, as well as dual and triple monitor support, 3D compatibility, and plug-and-play controller support.

Grand Theft Auto V for PC also includes **Grand Theft Auto Online**, with support for 30 players and two spectators. **Grand Theft Auto Online** for PC will include all existing gameplay upgrades and Rockstar-created content released since the launch of **Grand Theft Auto Online**, including the recently released Heists and Adversary modes available on day one.

Grand Theft Auto V for PC also brings the debut of the Rockstar Editor, a powerful suite of creative tools to quickly and easily capture, edit and share game footage from within **Grand Theft Auto V** and **Grand Theft Auto Online**. The Rockstar Editor's Director Mode allows players the ability to stage their own scenes using prominent story characters, pedestrians, and even animals to bring their vision to life. Along with advanced camera manipulation and editing effects including fast and slow motion, and an array of camera filters, players can add their own music using songs from GTAV radio stations, or dynamically control the intensity of the game's score. Completed videos can be uploaded directly from the Rockstar Editor to YouTube and the Rockstar Games Social Club for easy sharing.

Soundtrack artists The Alchemist and Oh No return as hosts of the new radio station, The Lab FM. The station features new and exclusive music from the production duo based on and inspired by the game's original soundtrack. Collaborating guest artists include Earl Sweatshirt, Freddie Gibbs, Little Dragon, Killer Mike, Sam Herring from Future Islands, and more. Players can also discover Los Santos and Blaine County while enjoying their own music through Self Radio, a new radio station that will host player-created custom soundtracks.

Existing players can transfer their **Grand Theft Auto Online** characters and progression to the PC from any current platform.

For more information about **Grand Theft Auto V** and **Grand Theft Auto Online** for the PC, including minimum and recommended system specifications, please visit www.rockstargames.com/V.

About Rockstar Games

Founded in 1998 and headquartered in New York, Rockstar Games creates and publishes some of the world's most critically acclaimed and best-selling video game franchises, including the ground-breaking **Grand Theft Auto** series, **Red Dead Redemption**, **L.A. Noire**, the **Max Payne** series, **Bully** and the **Midnight Club** street racing games. Rockstar's award-winning development team consists of studios in Edinburgh, Leeds, London, New England, San Diego and Toronto.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products through its two

wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

Cautionary Note Regarding Forward-Looking Statements

The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: our dependence on key management and product development personnel, our dependence on our products and our ability to develop other hit titles for current and next-generation platforms, the timely release and significant market acceptance of our games, the ability to maintain acceptable pricing levels on our games, our ability to raise capital if needed and risks associated with international operations. Other important factors and information are contained in the Company's Annual Report on Form 10-K for the fiscal year ended March 31, 2014, including the risks summarized in the section entitled "Risk Factors," the Company's Quarterly Report on Form 10-Q for the fiscal quarter ended December 31, 2014, and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

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