

Rockstar Games Announces The Warriors for the PSP(R) (PlayStation(R)Portable) System

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NEW YORK--(BUSINESS WIRE)--Oct. 18, 2006--Rockstar Games, the world-renowned publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO), is pleased to announce that The Warriors will be making its way to the PSP system. Developed by Rockstar Leeds in conjunction with Rockstar Toronto, The Warriors for the PSP system is set to hit North American and European retail shelves this holiday season.

"We set out to create a highly sophisticated portable game that delivers a visceral experience previously unseen on the PSP system," stated Sam Houser, Founder and Executive Producer of Rockstar Games. "We are looking forward to setting the definitive bar for the brawler genre on the PSP system by delivering an extremely stylish and exceptionally deep experience."

"We have worked closely with Rockstar Toronto to maintain the extremely high standards they've set for this game," said Gordon Hall, President of Rockstar Leeds. "The PSP system allows us to deliver the experience in an entirely different way, while staying very faithful to the original source material and maintaining the high standards we set for ourselves as a developer."

Based on the 1979 cult classic Paramount Pictures film, The Warriors expands the stylized cinematic journey of the film into a gritty, interactive experience set in 1970's New York City.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a global developer, marketer, distributor and publisher of interactive entertainment software games for the PC, PlayStation(R) game console, PlayStation(R)2 and PLAYSTATION(R)3 computer entertainment systems, PSP(R) (PlayStation(R)Portable) system, Xbox(R) and Xbox 360(TM) video game and entertainment systems from Microsoft, Nintendo GameCube(TM), Nintendo DS(TM) and Game Boy(R) Advance. The Company publishes and develops products through its wholly owned labels Rockstar Games, 2K and 2K Sports, and Global Star Software; and distributes software, hardware and accessories in North America through its Jack of All Games subsidiary. Take-Two also manufactures and markets video game accessories in Europe, North America and the Asia Pacific region through its Joytech subsidiary. The Company maintains sales and marketing offices in Cincinnati, New York, Toronto, Geneva, London, Paris, Munich, Madrid, Milan, Sydney, Breda (Netherlands), Auckland, Shanghai and Tokyo. Take-Two's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at www.take2games.com.

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Company does not currently realize exist. In addition, the investigation and possible conclusions of the Special Committee may require additional expenses to be recorded; may adversely affect the Company's ability to file required reports with the U.S. Securities and Exchange Commission ("SEC") on a timely basis, the Company's conclusions on the effectiveness of internal control over financial reporting and disclosure controls and procedures, and the Company's ability to meet the requirements of the NASDAQ Stock Market for continued listing of the Company's shares; and may result in claims and proceedings relating to such matters, including shareholder litigation and actions by the SEC and/or other governmental agencies and negative tax or other implications for the Company resulting from any accounting adjustments or other factors. Other important factors are described in the Company's Form 10-Q for the quarter ended April 30, 2006 in the section entitled "Risk Factors".

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