

2K Reveals Massive Mafia III Licensed Soundtrack

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Next installment of popular organized crime series to feature more than 100 carefully curated, iconic 1960s tracks from genre-defining era in music history

Listen to a selection of the soundtrack now on Pandora

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NEW YORK--(BUSINESS WIRE)--Aug. 22, 2016-- [2K](#) and [Hangar 13](#) today revealed the complete soundtrack of more than 100 quintessential 1960s tracks for **Mafia III**, the next installment in the popular organized crime game series launching on October 7, 2016 for PlayStation®4 computer entertainment system, Xbox One and Windows PC.

“**Mafia III** will treat players to an incredible soundtrack of more than 100 licensed songs from an iconic era in music,” said Christoph Hartmann, president of 2K. “I’m confident that the rich canvas of nostalgic artists and songs that defined the 1960s will further connect players to the immersive open world of 1968 New Bordeaux.”

Mafia III is set in the open world of 1968 New Bordeaux, a reimagined version of New Orleans bustling with activity and complete with era-inspired cars, fashion and an eclectic mix of music from the period. Players will enjoy over 100 tracks from some of the most memorable years in music, including:

- The Rolling Stones: “Paint it, Black,” “Sympathy for the Devil” and more;
- Creedence Clearwater Revival: “Bad Moon Rising,” “Fortunate Son” and more;
- Sam and Dave: “Soul Man” and “Hold on, I’m Comin’”;
- Steppenwolf: “Born To Be Wild” and “Desperation”;
- Aretha Franklin: “Respect” and “Chain of Fools”;
- Jefferson Airplane: “Somebody To Love” and “White Rabbit”;
- Sam Cooke: “Wonderful World,” “Bring it on Home to Me” and more;
- The Temptations: “Ain’t Too Proud to Beg” and “I Wish It Would Rain”;
- Cream: “White Room”;
- Johnny Cash: “Ring Of Fire” and “Folsom Prison Blues (Live)”;
- The Beach Boys: “Help Me, Rhonda” and “Wouldn’t it be Nice”.

For a complete track listing of the licensed soundtrack for **Mafia III**, visit <https://mafiagame.com/en/news/view/en-more-than-100-songs-in-mafia-iii-licensed-soundtrack-details>.

“The 1960s marked some of the best years for artistic expression. From rhythm and blues to the transformative progression of rock and roll, it is critical for us to represent this era accurately and authentically in **Mafia III**,” said Haden Blackman, studio head and creative director at Hangar 13. “This soundtrack immerses players into a golden age of music that includes some of the greatest and most beloved artists and music of all time.”

Consumers can listen to a sampling of the soundtrack on Pandora to begin immersing themselves in the world of 1968 New Bordeaux before **Mafia III**’s release on October 7, 2016. To listen to a selection of the **Mafia III** soundtrack on Pandora, visit: <http://www.Pandora.com/Mafia3Hitlist>.

In addition to this highly compelling curated soundtrack, **Mafia III** also tapped two of the gaming industry’s greatest composers, Jesse Harlin and Jim Bonney, who composed an original score that will be featured during gunfights, cut scenes and other in-game moments. The **Mafia III Original Game Score** features 26 songs from the game, and will be available for digital purchase from participating online retailers soon. For more details, visit: <https://mafiagame.com/en/news/view/en-more-than-100-songs-in-mafia-iii-licensed-soundtrack-details>.

The limited ***Mafia III Collector's Edition*** (\$149.99 MSRP) is available for pre-order now and is packed with physical and digital items, providing a window into the sights and sounds of 1968 New Bordeaux, including the official soundtrack and original game score on 180 gram vinyl, a collectable art book, art prints, and more. For complete details on the limited ***Mafia III Collector's Edition***, visit: <https://mafiagame.com/en/news/view/en-whats-inside-mafia-iii-collectors-edition/>.

The standard and limited deluxe editions of ***Mafia III*** are also available for pre-order. Those who pre-order any edition of ***Mafia III*** from participating retailers will receive the ***Family Kick-Back***, which includes three exclusive lieutenant-themed vehicle and weapon gifts available to players at launch.

Mafia III will be available October 7, 2016 for PS4™ system, Xbox One and Windows PC. ***Mafia III*** is rated M for Mature by the ESRB. For more information on ***Mafia III***, subscribe on [YouTube](#), follow us on [Twitter](#), become a fan on [Facebook](#) and visit <http://MafiaGame.com>.

2K is a wholly owned publishing label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO).

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

About 2K

Founded in 2005, 2K develops and publishes interactive entertainment globally for console systems, handheld gaming systems and personal computers, including smartphones and tablets, which are delivered through physical retail, digital download, online platforms and cloud streaming services. 2K publishes titles in today's most popular gaming genres, including shooters, action, role-playing, strategy, sports, casual, and family entertainment. The 2K label has some of the most talented development studios in the world today, including Firaxis Games, Visual Concepts, Hangar 13, Cat Daddy Games and 2K China. 2K's stable of high quality titles includes the critically acclaimed BioShock®, Borderlands™, Mafia, and XCOM® franchises, the beloved Sid Meier's Civilization series, Evolve™, Battleborn®, the popular WWE 2K franchise and NBA 2K, the #1 rated and #1 selling basketball franchise*. 2K is headquartered in Novato, California and is a wholly owned label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO). For more information, please visit www.2k.com.

*According to 2008 - 2016 [Metacritic.com](#) and The NPD Group estimates of U.S. retail video game sales through July 2016.

About Hangar 13

Located at 2K headquarters in Novato, California, Hangar 13 is the newest studio to design and develop games under the 2K publishing label. With a team of fantastic talent built from some of the most well-known studios in the industry, Hangar 13 is aiming to use its own proprietary technology to advance the art of player-driven experiences, creating games that will become industry benchmarks.

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