Rockstar Games Announces Beaterator for iPhone(TM) and iPod(R) touch Now Available From App Store

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NEW YORK, Dec 07, 2009 (BUSINESS WIRE) -- Rockstar Games, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO), and Timbaland are proud to announce that Rockstar Games and Timbaland present Beaterator is now available from the App Store. Developed by Rockstar Leeds, the studio behind Grand Theft Auto: Chinatown Wars, Grand Theft Auto: Liberty City Stories, and Grand Theft Auto: Vice City Stories, Beaterator is a fun music creation app for iPhone(TM) and iPod(R) touch that is extremely deep, yet simple to use.

"We're happy to bring *Beaterator* to Apple's platforms for an entirely new audience to experience its unique music-making capabilities," said Sam Houser, Founder of Rockstar Games. "The entire application has been revamped to provide an extremely accessible and innovative experience for iPhone and iPod touch owners."

Beaterator features thousands of loops and sounds made by both Timbaland and Rockstar, and puts the power to make professional-level music at your fingertips in a format that's portable, accessible and fun. This iteration of **Beaterator** for iPhone and iPod touch features the power to transpose and layer loops, alter sounds with a fully-functioning effects suite, and upload creations to the Rockstar Social Club to share with the entire online community, and more. In addition, the completely redesigned interface works in harmony with the touch-based platform to ensure intuitive and easy-to-master controls.

Beaterator is available for \$4.99 from the App Store on iPhone and iPod touch or at www.itunes.com/appstore/.

For more information, log onto www.rockstargames.com/beaterator.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a global developer, marketer, distributor and publisher of interactive entertainment software games for the PC, PlayStation(R)3 and PlayStation(R)2 computer entertainment systems, PSP(R) (PlayStation(R)Portable) system, Xbox 360(R) video game and entertainment system from Microsoft, Wii(TM), Nintendo DS(TM), iPhone(TM) and iPod(R) touch. The Company publishes and develops products through its wholly owned labels Rockstar Games and 2K, which publishes its titles under 2K Games, 2K Sports and 2K Play. Take-Two also distributes software, hardware and accessories in North America through its Jack of All Games subsidiary. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at www.take2games.com.

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The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: our dependence on key management and product development personnel, our dependence on our Grand Theft Auto products and our ability to develop other hit titles for current generation platforms, the timely release and significant market acceptance of our games, the ability to maintain acceptable pricing levels on our games, our reliance on a primary distribution service provider for a significant portion of our products, our ability to raise capital if needed, risks associated with international operations, and the matters relating to the investigation by a special committee of our board of directors of the Company's stock option grants and the claims and proceedings relating thereto (including stockholder and derivative litigation and negative tax or other implications for the Company resulting from any accounting adjustments or other factors). Other important factors and information are contained in the

Company's Annual Report on Form 10-K for the fiscal year ended October 31, 2008, in the section entitled "Risk Factors," as updated in the Company's Quarterly Report on Form 10-Q for the fiscal quarter ended July 31, 2009, and the Company's other periodic filings with the SEC, which can be accessed at <u>www.take2games.com</u>. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

SOURCE: Take-Two Interactive Software, Inc.

Rockstar Games Bruce Dugan, 212-334-6633 bruce.dugan@rockstargames.com or Take-Two Interactive Software, Inc. Meg Maise, 646-536-2932 Corporate Press/Investor Relations meg.maise@take2games.com