

## **Call of Cthulhu: Dark Corners of the Earth Ships to North American Retail Stores; First-Person Horror Game for Xbox Based on H.P. Lovecraft's Renowned 'Cthulhu Mythos'**

October 24, 2005 8:02 AM ET

NEW YORK, Oct 24, 2005 (BUSINESS WIRE) -- 2K Games, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO), and Bethesda Softworks(R) announced today that Call of Cthulhu: Dark Corners of the Earth, a highly anticipated survival horror game for the Xbox(R) video game and entertainment system from Microsoft, has shipped to retail stores in North America - just in time for Halloween. Call of Cthulhu: Dark Corners of the Earth will be shipping to European retail stores on October 28.

Call of Cthulhu: Dark Corners of the Earth is a first-person horror game that allows for dynamic gameplay with a unique mix of investigation, puzzle solving, exploration and combat as gamers are faced with the seemingly impossible task of battling evil incarnate. Experience an incredibly immersive gaming environment with no interface or 'HUD' on screen at any time during normal gameplay, realistic combat and an advanced AI system.

Set during the 1920s, Call of Cthulhu: Dark Corners of the Earth is based on the Cthulhu Mythos inspired by the writing of H.P. Lovecraft, an American fantasy and horror writer. Lovecraft, whose work has profoundly influenced numerous fantasy and science fiction writers including Stephen King and Anne Rice, tells stories of unthinkable evil, psychic possession and mythical worlds. Call of Cthulhu: Dark Corners of the Earth is developed by Headfirst Productions and produced in conjunction with Chaosium Inc., the publishers of the classic Call of Cthulhu pen and paper RPG.

Headfirst Productions' powerful technology enables Call of Cthulhu: Dark Corners of the Earth to be presented as an incredibly detailed and accurate depiction of the sights and sounds of this unique 1920's New England setting inspired by the Cthulhu Mythos. A diverse range of cutting-edge special effects is utilized to ensure both unprecedented levels of realism and a thorough portrayal of the character's mental degradation.

Call of Cthulhu: Dark Corners of the Earth is rated M for Mature, and will be available this week in North American retail stores at a suggested retail price of \$39.99. For more information please visit [www.callofcthulhu.com](http://www.callofcthulhu.com).

### **About Take-Two Interactive Software**

Headquartered in New York City, Take-Two Interactive Software, Inc. is an integrated global developer, marketer, distributor and publisher of interactive entertainment software games and accessories for the PC, PlayStation(R) game console, PlayStation(R)2 computer entertainment system, PSP(TM) (PlayStation(R)Portable) system, the Xbox(R) video game and entertainment system from Microsoft, the Xbox 360(TM) video game and entertainment system from Microsoft, Nintendo GameCube(TM), Nintendo DS(TM) and Game Boy(R) Advance. The Company publishes and develops products through its wholly owned labels Rockstar Games, 2K Games, 2K Sports and Global Star Software; and distributes products in North America through its Jack of All Games subsidiary. Take-Two also manufactures and markets video game accessories in Europe, North America and the Asia Pacific region through its Joytech subsidiary. The Company maintains sales and marketing offices in Cincinnati, New York, Toronto, London, Paris, Munich, Madrid, Vienna, Milan, Sydney, Breda (Netherlands) and Auckland. Take-Two's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at [www.take2games.com](http://www.take2games.com).

### **About Bethesda Softworks**

Headquartered in Rockville, MD, Bethesda Softworks LLC is a premier developer and publisher of interactive entertainment software and has produced numerous award-winning titles, most recently the 2002 PC and Xbox(R) Game of the Year and RPG of the Year, The Elder Scrolls III: Morrowind(R). Among Bethesda's more popular franchises are The Elder Scrolls(R) series, Fallout(R), and the IHRA Drag Racing series, as well as its licensed property, Pirates of the Caribbean(TM). Its product line spans the sports, racing, RPG, strategy, and action genres. Bethesda Softworks is a subsidiary of ZeniMax Media Inc. For more information on Bethesda Softworks' products, visit [www.bethsoft.com](http://www.bethsoft.com).

All trademarks and copyrights contained herein are the property of their respective holders.

Safe Harbor Statement under the Private Securities Reform Act of 1995: This press release contains forward-looking statements made in reliance upon the safe harbor provisions of Section 27A of the Securities Act of 1933, as amended, and Section 21E of the Securities Exchange Act of 1934, as amended. The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws. Such forward-looking statements are based on the beliefs of our management as well as assumptions made by and information currently available to them. The Company has no obligation to update such forward-looking statements. Actual results may vary significantly from these forward-looking statements based on a variety of factors. These important factors are described in the Company's Form 10-Q for the quarter ended July 31, 2005 in the section entitled "Cautionary Statement and Risk Factors".

SOURCE: Take-Two Interactive Software, Inc.

Bethesda Softworks  
Erin Losi, 301-948-2200 ext. 207  
elosi@bethsoft.com

α

Pete Hines, 301-354-4274  
phines@bethsoft.com

α

2K Games  
Jason Bergman, 646-723-4203  
jason.bergman@2kgames.com

α

Take-Two Interactive Software, Inc.  
Jim Ankner, 646-536-3006  
james.ankner@take2games.com