### 2K Play Releases The Misadventures of P.B. Winterbottom Exclusively for Xbox LIVE Arcade

February 17, 2010 11:03 AM ET

# A sprinkle of time, a dollop of cloned buttwitts and a taste of vicious Chronoberry pies create a delicious multidimensional adventure

NEW YORK, Feb 17, 2010 (BUSINESS WIRE) -- 2K Play today announced that The Misadventures of P.B. Winterbottom video game is now available exclusively on Xbox LIVE(R) Arcade for the Xbox 360(R) video game and entertainment system from Microsoft for 800 Microsoft Points. Developed by The Odd Gentlemen, The Misadventures of P.B. Winterbottomis Chronoberry-filled with gamer goodness that includes a refreshing storyline drizzled with crisp puzzles, a savory score and a decadent art style harkening back to the silent film era.

Set in a world made famous by keystone cops, theater organs and pie-in-the-face slapstick, *The Misadventures of P.B. Winterbottom* presents the comical escapades of the portly pie thief P.B. Winterbottom and his villainous pursuit of the preposterous Chronoberry Pie. Puzzle solvers face each scrumptious brainteaser armed with the portly P.B. Winterbottom's blessed and cursed supernatural pie-snatching abilities: time manipulation, self-replication and a hankering for sugar euphoria.

"2K Play is excited to present such a clever and uniquely artistic game that takes players to the core of fun and challenging gameplay," said Christoph Hartmann, president of 2K. "We love the creative vision that emerged from The Odd Gentlemen's student thesis. Taking a classic black and white silent film approach, the game blends a bit of time travel, a dash of cloning physics and a whole lot of pies to create a truly beloved mind-bending adventure."

With five movie levels and five bonus levels, players must devour more than 70 brainteasers to help P.B. Winterbottom capture the Chronoberry pie, return home and undo all the trouble his single-minded pursuits have created. By applying the proper cloning etiquette, sleuths must crack the enigmas by any means necessary using wit, time control and the ability to clone up to 20 chubby carbon copies.

"The Misadventures of P.B. Winterbottom is a puzzle connoisseur's delight, jam-packed with all the wanted preservatives and additives that makes the game play as good as it looks," said Phil Shpilberg, director of marketing and chief buttwit, 2K. "If you've ever wondered what it would be like to clone yourself or travel in time, you'll quickly discover the mind-bending conundrums of operating within that dimension. It's a good thing you can only do this in our game and not in real life, otherwise, we'd have a lot more vicious pies and buttwitts floating around."

**The Misadventures of P.B. Winterbottom** is rated E for Everyone by the ESRB and is available now on Xbox LIVE<sup>(R)</sup> Arcade for Xbox 360for 800 Microsoft Points. To download, please look under "W" for Winterbottom in the Xbox 360 Dashboard. For more info, please visit: www.winterbottomgame.com.

2K Play is a division of 2K, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

#### **About Take-Two Interactive Software**

Headquartered in New York City, Take-Two Interactive Software, Inc. is a global developer, marketer, distributor and publisher of interactive entertainment software games for PC, PlayStation<sup>(R)</sup>3 and PlayStation<sup>(R)</sup>2 computer entertainment systems, PSP<sup>(R)</sup> (PlayStation<sup>(R)</sup>Portable) system, Xbox 360<sup>(R)</sup> video game and entertainment system from Microsoft, Wii<sup>(TM)</sup>, Nintendo DS<sup>(TM)</sup>, iPhone<sup>(TM)</sup> and iPod<sup>(R)</sup> touch. The Company publishes and develops products through its wholly owned labels Rockstar Games and 2K, which publishes its titles under 2K Games, 2K Sports and 2K Play. Take-Two also distributes software, hardware and accessories in North America through its Jack of All Games subsidiary. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at www.take2games.com.

#### **About The Odd Gentlemen**

The Odd Gentlemen was founded in the fall of 2008 by Matt Korba and Paul Bellezza, after graduating from the University of Southern California's Interactive Media MFA program. The duo had worked on multiple projects together including the multi-

award winning student game "The Misadventures of P.B. Winterbottom," and wanted to pursue making experimental, humorous games, that provide depth to the thinking gamer. The Odd Gentlemen is a small video game studio located above a fried chicken restaurant in Los Angeles, CA.

Microsoft, Xbox, Xbox 360, Xbox LIVE, and the Xbox logos are trademarks of the Microsoft group of companies and are used under license from Microsoft.

# **Cautionary Note Regarding Forward-Looking Statements**

The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including; our dependence on key management and product development personnel, our dependence on our Grand Theft Auto products and our ability to develop other hit titles for current generation platforms, the timely release and significant market acceptance of our games, the ability to maintain acceptable pricing levels on our games, our reliance on a primary distribution service provider for a significant portion of our products, our ability to raise capital if needed, risks associated with international operations, and the matters relating to the investigation by a special committee of our board of directors of the Company's stock option grants and the claims and proceedings relating thereto (including stockholder and derivative litigation and negative tax or other implications for the Company resulting from any accounting adjustments or other factors). Other important factors and information are contained in the Company's Annual Report on Form 10-K for the fiscal year ended October 31, 2009, in the section entitled "Risk Factors," and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

## SOURCE: Take-Two Interactive Software

### 2K Games

Jennie Sue, 415-507-7861
jennie.sue@2kgames.com
or
Take-Two Interactive Software, Inc.
(Corporate Press/Investor Relations)
Meg Maise, 646-536-2932
meg.maise@take2games.com
or
The Redner Group for 2K Play
Jim Redner, 323-217-4314

jimredner@therednergroup.com