



## ADDING MULTIMEDIA Rockstar Games Releases Trailer 2 for Grand Theft Auto VI

May 6, 2025 at 10:07 AM EDT

Explore *Vice City* and beyond at [rockstargames.com/VI](https://www.rockstargames.com/VI)

NEW YORK--(BUSINESS WIRE)--May 6, 2025-- Rockstar Games®, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO), is proud to announce the release of Trailer 2 for **Grand Theft Auto VI**, alongside a closer look at the biggest, most immersive evolution of the series yet:

This press release features multimedia. View the full release here: <https://www.businesswire.com/news/home/20250506618004/en/>



Set to launch on May 26, 2026, on PlayStation® 5 computer entertainment systems and Xbox Series X|S games and entertainment systems, **Grand Theft Auto VI** will soon be available for wishlisting on both the PlayStation and Microsoft Stores.

*Vice City, USA. Jason and Lucia have always known the deck is stacked against them. But when an easy score goes wrong, they find themselves on the darkest side of the sunniest place in America, in the middle of a criminal conspiracy stretching across the state of Leonida — forced to rely on each other more than ever if they want to make it out alive.*

Further details can be found at [www.rockstargames.com/VI](https://www.rockstargames.com/VI).

**Grand Theft Auto VI** Trailer 2 is now playing everywhere. All trailer footage was captured on PlayStation 5.

Set to launch on May 26, 2026, on PlayStation® 5 computer entertainment systems and Xbox Series X|S games and entertainment systems, **Grand Theft Auto VI** will soon be available for wishlisting on both the PlayStation and Microsoft Stores.

**Grand Theft Auto VI** is not yet rated.

### About Rockstar Games

Rockstar Games cemented their reputation as creators of complex living worlds with the **Grand Theft Auto** series, one of the most successful entertainment properties of all time with over 440 million units sold-in worldwide. Through a string of critically acclaimed games including the **Grand Theft Auto** series, the **Red Dead Redemption** series, the **Max Payne** series, **Bully**, **L.A. Noire**, the **Midnight Club** series, and **The Warriors**, Rockstar Games has helped propel interactive entertainment into the center of modern culture. Follow Rockstar Games on [X](#), [Instagram](#), [YouTube](#), [Facebook](#), [Twitch](#), [Discord](#), and [WhatsApp](#).

### About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher, and marketer of interactive entertainment for consumers around the globe. The Company develops, operates, and publishes products principally through Rockstar Games, 2K, and Zynga. Our products are currently designed for console gaming systems, PC, and mobile, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms, and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO.

All trademarks and copyrights contained herein are the property of their respective holders.

### Cautionary Note Regarding Forward-Looking Statements

The statements contained herein, which are not historical facts, including statements relating to Take-Two Interactive Software, Inc.'s ("Take-Two," the "Company," "we," "us," or similar pronouns) outlook, are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "should," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for our future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks, and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including risks relating to the timely release and significant market acceptance of our games; our combination with Zynga Inc.; the risks of conducting business internationally, including as a result of unforeseen geopolitical events; the impact of changes in interest rates by the Federal Reserve and other central banks, including on our short-term investment portfolio; the impact of inflation; volatility in foreign currency exchange rates; our dependence on key management and product development personnel; our dependence on our **NBA 2K** and **Grand Theft Auto** products and our ability to develop other hit titles; our ability to leverage opportunities on PlayStation®5 and Xbox Series X|S; factors affecting our mobile business, such as player acquisition costs; and the ability to maintain acceptable pricing levels on our games.

Other important factors and information are contained in the Company's most recent Annual Report on Form 10-K, including the risks summarized in the section entitled "Risk Factors," the Company's most recent Quarterly Report on Form 10-Q, and the Company's other periodic filings with the SEC, which can be accessed at [www.take2games.com](https://www.take2games.com). All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

View source version on [businesswire.com](https://www.businesswire.com/news/home/20250506618004/en/): <https://www.businesswire.com/news/home/20250506618004/en/>

Simon Ramsey

**Rockstar Games**

(212) 334-6633

[Simon.Ramsey@rockstargames.com](mailto:Simon.Ramsey@rockstargames.com)

Alan Lewis (Corporate Press)

**Take-Two Interactive Software, Inc.**

(646) 536-2983

[Alan.Lewis@take2games.com](mailto:Alan.Lewis@take2games.com)

Source: Take-Two Interactive