



## Red Dead Redemption and Undead Nightmare Now Available for Nintendo Switch and PlayStation 4

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### *Two classic Western experiences together on new platforms*

NEW YORK--(BUSINESS WIRE)--Aug. 17, 2023-- Rockstar Games®, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO), is proud to announce that **Red Dead Redemption**, the Western adventure that defined a generation, and its groundbreaking zombie-horror companion, **Undead Nightmare**, are now available for the first time on the Nintendo Switch and for the PlayStation® 4 computer entertainment systems, with backwards compatibility for the PlayStation® 5 computer entertainment system.

This press release features multimedia. View the full release here: <https://www.businesswire.com/news/home/20230817394265/en/>



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**Red Dead Redemption** also includes **Undead Nightmare**, the hallowed story expansion that reimagines the world of **Red Dead Redemption** as Marston fights to survive a relentless zombie horde and searches for a cure in a spooky, supernatural twist on the Western genre.

These new conversions of the original games were crafted specifically for the PlayStation 4 and Nintendo Switch, and both are showcased at a framerate of 30 FPS, up to 1080p resolution on the Nintendo Switch and the PlayStation 4, up to 4K on the PlayStation 4 Pro, and in full 4K on the PlayStation 5 (via backwards compatibility).

They also feature bonus content from the Game of the Year Edition, including the classic Tomahawk, Explosive Rifle, and Golden Guns weapons — along with the Savvy Merchant and Expert Hunter outfits, and more. Hardcore mode for **Red Dead Redemption** is also included, as well as Trophy support on the PlayStation 4, and in-game achievements on Nintendo Switch. The games also now support new language options: Simplified and Traditional Chinese, Korean, Polish, Brazilian Portuguese, Russian, and Latin American Spanish in addition to all previously supported languages.

**Red Dead Redemption** is rated M for Mature by the ESRB. For more information, please visit <https://www.rockstargames.com/reddeadredemption>.

### **About Rockstar Games**

Rockstar Games cemented their reputation as creators of complex living worlds with the **Grand Theft Auto** series, one of the most successful entertainment properties of all time with over 350 million units sold-in worldwide. Through a string of critically acclaimed games including the **Grand Theft Auto** series, the **Red Dead Redemption** series, the **Max Payne** series, **Bully**, **L.A. Noire**, the **Midnight Club** series, and **The Warriors**, Rockstar Games has helped propel interactive entertainment into the center of modern culture.

### **About Take-Two Interactive Software**

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher, and marketer of interactive entertainment for consumers around the globe. We develop and publish products principally through Rockstar Games, 2K, Private Division, and Zynga. Our products are designed for console systems, personal computers, and mobile and are delivered through physical retail, digital download, online platforms, and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

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Statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "should," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: risks relating to our combination with Zynga; the uncertainty of the impact of the COVID-19 pandemic and measures taken in response thereto; the effect that measures taken to mitigate the COVID-19 pandemic have on our operations, including our ability to timely deliver our titles and other products, and on

the operations of our counterparties, including retailers and distributors; the effects of the COVID-19 pandemic on both consumer demand and the discretionary spending patterns of our customers as the situation with the pandemic continues to evolve; the risks of conducting business internationally; the impact of changes in interest rates by the Federal Reserve and other central banks, including on our short-term investment portfolio; the impact of inflation; volatility in foreign currency exchange rates; our dependence on key management and product development personnel; our dependence on our NBA 2K and Grand Theft Auto products and our ability to develop other hit titles; our ability to leverage opportunities on PlayStation®5 and Xbox Series X|S; the timely release and significant market acceptance of our games; the ability to maintain acceptable pricing levels on our games; and risks associated with international operations.

Other important factors and information are contained in the Company's most recent Annual Report on Form 10-K, including the risks summarized in the section entitled "Risk Factors," the Company's most recent Quarterly Report on Form 10-Q, and the Company's other periodic filings with the SEC, which can be accessed at [www.take2games.com](http://www.take2games.com). All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

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