Marvel's Midnight Suns Now Available Worldwide Today for Windows PC, Xbox Series X|S and PlayStation 5

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From the creators of XCOM comes a new adventure set in the darker side of Marvel; as The Hunter, lead a team of heroes spanning across the Marvel Universe in this revolutionary tactical RPG

NEW YORK--(BUSINESS WIRE)--Dec. 2, 2022-- 2K and Marvel Entertainment announced that ***Marvel's Midnight Suns*** is now available worldwide on Windows PC via Steam and Epic Games Store, PlayStation®5 (PS5™) and Xbox Series X|S. The PlayStation®4 (PS4™), Xbox One and Nintendo Switch™ versions of the game will be available at a later date.

This press release features multimedia. View the full release here: https://www.businesswire.com/news/home/20221202005058/en/

2K and Marvel Entertainment announced that Marvel's Midnight Suns is now available worldwide on Windows PC via Steam and Epic Games Store, PlayStation®5 (PS5™) and Xbox Series X|S. (Graphic: Business Wire)

Created by Firaxis Games, the legendary studio behind the critically-acclaimed, world-renowned *XCOM* and *Civilization* franchises, ***Marvel's Midnight Suns*** combines the rich story, character relationships, customization, and progression of an RPG with the tactical strategy and combat mechanics of a revolutionary new card-based tactics game.

Marvel's Midnight Suns launched to critical acclaim, with VGC awarding it at 5 out of 5, calling it a "*modern strategy classic*;" PC Gamer said it was *"completely brilliant"* and scored it an 88 out of 100, and Rock Paper Shotgun called it "*one of the best super hero games full stop*."

"The Firaxis team has created a remarkable game in ***Marvel's Midnight Suns,***" said Jay Ong, Executive Vice President at Marvel Games. "Marvel authenticity and love for our characters permeates every battle, decision, and interaction. It's a dream come true for any Marvel fan who ever fantasized of being able to not just fight alongside legendary Marvel heroes, but to live among them as well."

"We're thrilled to have Marvel trust us with their universe to create something brand new in ***Marvel's Midnight Suns*** ," said David Ismailer, President at 2K. "This game represents some of Firaxis' finest and most ambitious work yet, and we are excited for players around the world to experience ***Marvel's Midnight Suns***."

Set in the darker side of the Marvel Universe, players will forge unbreakable bonds with legendary Marvel Super Heroes and dangerous supernatural warriors in the fight against the world's greatest threat yet…the demonic forces of Lilith and the elder god Chthon.

"From the explosive action of the battlefield to the unfolding mysteries of the Abbey, we are so excited for players to explore the darker side of the Marvel Universe," said Bill Rosemann, VP & Creative Director, Marvel Games. "Firaxis dug deep into the Marvel Vault, chose to spotlight characters that they truly love, and poured their hearts into expertly delivering their vision of the rising stars that are the Midnight Suns."

"I can't overstate how excited we are to finally bring ***Marvel's Midnight Suns*** to our fans, whether you are a hardcore Marvel comics reader or a longtime tactics veteran," stated Jake Solomon, Creative Director at Firaxis Games for ***Marvel's Midnight Suns***. "Thank you to everyone who has joined us on our journey to bring this game to life."

Marvel's Midnight Suns features a compelling story and revolutionary card-based tactical strategy gameplay including:

- **Your Marvel Adventure.** You are the Hunter, the first customizable original hero in the Marvel Universe. Lead a legendary collection of heroes that span across the Avengers, X-Men, Runaways, and more as you customize your team, tailor your selection of abilities to suit your playstyle and unlock iconic outfits that will delight any Marvel fan.
- **Explore the Darker Side of Marvel.** Rise up against the demonic forces of Lilith and experience an immersive personal story that brings familiar heroes to an unfamiliar world, filled with the supernatural and the mystical. The stakes are higher than ever as you face-off against fallen versions of iconic Marvel characters and attempt to stop Lilith from reviving her evil master, Chthon.
- **Live Among the Legends.** See heroes in a new light and unlock additional abilities as you develop relationships and strengthen personal bonds outside the field of battle with some of your favorite Marvel Super Heroes such as Iron Man, Wolverine and Captain Marvel. Dive deep and explore the Abbey - your very own mystical secret base - as you explore the grounds and uncover its hidden mysteries.
- **Fight and Think like a Super Hero.** From the creators of the critically-acclaimed tactical *XCOM* series comes a new engaging and deeply customizable card-based battle system that rewards clever thinking with Super Hero flair. Team up with your fellow heroes, assess the battlefield and launch devastating iconic attacks against the forces of darkness.

Marvel's Midnight Suns will be available in four editions: ***Standard Edition***, ***Enhanced Edition***, ***Digital+ Edition***, and ***Legendary Edition***:

- The **Standard Edition** will be available for $59.99* on Windows PC via Steam and Epic Games Store. It includes the base game;
- The **Enhanced Edition** will be available for $69.99* on PlayStation 5 and Xbox Series X|S. It includes a next-gen optimized version of the game for next-gen consoles and five premium cosmetic skins**;
- The **Digital+ Edition** will be available for $79.99* on PlayStation 5, Xbox Series X|S, and Windows PC via Steam and Epic Games Store. It includes 11 premium cosmetic skins**. PlayStation 5 and Xbox Series X|S SKUs include the next-gen optimized version of the game for next-gen consoles;
- The **Legendary Edition** will be available for $99.99* on PlayStation 5, Xbox Series X|S, and Windows PC via Steam and Epic Games Store. It includes the ***Marvel's Midnight Suns Season Pass*** containing 23 premium cosmetic skins for the base game and 4 post-launch DLC packs, each featuring a new playable character, new missions, new enemies, and additional character skins.

For more information on ***Marvel's Midnight Suns*** , visit www.midnightsuns.com and sign up for the 2K newsletter, become a fan on Facebook, subscribe on YouTube, follow on Twitter and Instagram, and join the conversation using the hashtag #MidnightSuns.

Marvel's Midnight Suns is rated T for Teen by the ESRB. Firaxis Games is a 2K studio. 2K is a wholly owned publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

**Based on 2K's suggested retail price. Actual retail price may vary. See local store for info.*

***Premium skins must be used with the equivalent in-game character. Characters may require unlocking through gameplay. For digital orders, Season Pass content and the premium skins will be automatically delivered in-game upon release. For physical orders, Season Pass content and premium skins will be delivered via code in box to be redeemed in game and available upon release. Terms apply.*

About Marvel Entertainment

Marvel Entertainment, LLC, a wholly-owned subsidiary of The Walt Disney Company, is one of the world's most prominent character-based entertainment companies, built on a proven library of more than 8,000 characters featured in a variety of media for over eighty years. Marvel utilizes its character franchises in entertainment, licensing, publishing, games, and digital media. For more information visit marvel.com. © 2022 MARVEL

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher, and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products principally through Rockstar Games, 2K, Private Division, and Zynga. Our products are currently designed for console gaming systems, PC, and Mobile including smartphones and tablets, and are delivered through physical retail, digital download, online platforms, and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at http://www.take2games.com.

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About 2K

Founded in 2005, 2K develops and publishes interactive entertainment for video game consoles, personal computers, and mobile devices, with product availability including physical retail and digital download. The Company is home to many talented development studios, including Visual Concepts, Firaxis Games, Hangar 13, Cat Daddy Games, 31st Union, Cloud Chamber and HB Studios. 2K's portfolio currently includes several AAA, sports and entertainment brands, including global powerhouse *NBA® 2K*; renowned *BioShock®*, *Borderlands®*, *Mafia*, *Sid Meier's Civilization®* and *XCOM®* franchises; popular *WWE® 2K* and *WWE® SuperCard* franchises; as well as the critically and commercially acclaimed *PGA TOUR® 2K*. Additional information about 2K and its products may be found at 2K.com and on the Company's official social media channels.

Cautionary Note Regarding Forward-Looking Statements

Statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "should," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: risks relating to our combination with Zynga; the uncertainty of the impact of the COVID-19 pandemic and measures taken in response thereto; the effect that measures taken to mitigate the COVID-19 pandemic have on our operations, including our ability to timely deliver our titles and other products, and on the operations of our counterparties, including retailers and distributors; the effects of the COVID-19 pandemic on both consumer demand and the discretionary spending patterns of our customers as the situation with the pandemic continues to evolve; the risks of conducting business internationally; the impact of changes in interest rates by the Federal Reserve and other central banks, including on our short-term investment portfolio; the impact of inflation; volatility in foreign currency exchange rates; our dependence on key management and product development personnel; our dependence on our *NBA 2K* and *Grand Theft Auto* products and our ability to develop other hit titles; our ability to leverage opportunities on PlayStation®5 and Xbox Series X|S; the timely release and significant market acceptance of our games; the ability to maintain acceptable pricing levels on our games; and risks associated with international operations.

Other important factors and information are contained in the Company's most recent Annual Report on Form 10-K, including the risks summarized in the section entitled "Risk Factors," the Company's most recent Quarterly Report on Form 10-Q, and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future

events or otherwise.

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