Marvel’s Midnight Suns to Launch Worldwide on October 7, 2022

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Darkness Falls. Rise Up! Fight as the legendary supernatural team known as the Midnight Suns against Lilith and her demonic offspring; Marvel’s Midnight Suns is now available for pre-order today!

NEW YORK--(BUSINESS WIRE)--Jun. 9, 2022-- 2K and Marvel Entertainment today announced ***Marvel’s Midnight Suns*** will launch on October 7, 2022. Created by Firaxis Games, the legendary studio behind the critically-acclaimed, world-renowned *Civilization* and *XCOM* franchises, ***Marvel's Midnight Suns*** is an all-new tactical RPG set in the darker side of the Marvel Universe. It will be available on PlayStation®5 (PS4™), PlayStation®4 (PS4™), Xbox Series X|S, Xbox One, and Windows PC via Steam and Epic Games Store. The Nintendo Switch version of the game will be available at a later date. Rated T for Teen by the ESRB, ***Marvel’s Midnight Suns*** is now available for pre-order.

This press release features multimedia. View the full release here: https://www.businesswire.com/news/home/20220608006172/en/

2K and Marvel Entertainment today announced Marvel’s Midnight Suns will launch on October 7, 2022. Created by Firaxis Games, the legendary studio behind the critically-acclaimed, world-renowned Civilization and XCOM franchises, Marvel's Midnight Suns is an all-new tactical RPG set in the darker side of the Marvel Universe. It will be available on PlayStation®5 (PS4™), PlayStation®4 (PS4™), Xbox Series X|S, Xbox One, and Windows PC via Steam and Epic Games Store. The Nintendo Switch version of the game will be available at a later date. Rated T for Teen by the ESRB, Marvel’s Midnight Suns is now available for pre-order. (Graphic: Business Wire)

When the demonic Lilith and her fearsome horde unite with the evil armies of Hydra, it’s time to unleash Marvel’s dark side. As The Hunter, your mission is to lead an unlikely team of seasoned Super Heroes and dangerous supernatural warriors to victory. Can legends such as Doctor Strange, Iron Man, and Blade put aside their differences in the face of a growing apocalyptic threat? If you’re going to save the world, you'll have to forge alliances and lead the team into battle as the legendary Midnight Suns - Earth's last line of defense against the underworld.

With an array of upgradeable characters and skills allowing you to build your own unique version of The Hunter, you will choose how to send Lilith’s army back to the underworld.

“We're thrilled to invite players into the darker, supernatural side of Marvel," said Bill Rosemann, Vice President and Creative Director at Marvel Games. “In ***Marvel’s Midnight Suns*** , our friends at Firaxis and 2K have created an incredibly unique and totally authentic Marvel experience that fans can leap into this October!"

As part of today’s announcement, 2K debuted a thrilling new cinematic trailer at Summer Games Fest 2022 that showcased the Midnight Suns in action against Lilith’s army, joined by two newly revealed and unlockable playable heroes - including Spider-Man! But just as the heroes come together to unite against Lilith, the Mother of Demons assembles her own twisted entourage – corrupted Fallen versions of Venom, Sabretooth, Scarlet Witch, and the Hulk!

“We know fans have been eager to see what’s coming next for ***Marvel’s Midnight Suns*** ,” said Jake Solomon, Creative Director at Firaxis Games. “We’re honored by the opportunity to introduce so many new heroes and villains to Marvel fans and can’t wait for tactics players to discover the joys of fighting like a Super Hero in ***Marvel’s Midnight Suns*** !”

Marvel's Midnight Suns will be available in four editions: ***Standard Edition***, ***Enhanced Edition***, ***Digital+ Edition***, and ***Legendary Edition***:

- The **Standard Edition** will be available for $59.99* on PlayStation 4, Xbox One, and Windows PC via Steam and Epic Games Store. It includes the base game;
- The **Enhanced Edition** will be available for $69.99* on PlayStation 5 and Xbox Series X|S. It includes a next-gen optimized version of the game for next-gen consoles and five premium cosmetic skins;
- The **Digital+ Edition** will be available for $79.99* on PlayStation 4, PlayStation 5, Xbox Series X|S, Xbox One, and Windows PC via Steam and Epic Games Store. It includes 11 premium cosmetic skins. PlayStation 5 and Xbox Series X|S SKUs include the next-gen optimized version of the game for next-gen consoles;
- The **Legendary Edition** will be available for $99.99* on PlayStation 4, PlayStation 5, Xbox Series X|S, Xbox One, and Windows PC via Steam and Epic Games Store. It includes 23 premium cosmetic skins, as well as access to the post-launch ***Marvel’s Midnight Suns Season Pass**.***

For a full breakdown of what's included in each version of the game, as well as pre-order bonuses, please visit the www.midnightsuns.com.

Marvel's Midnight Suns will allow you to:

- **Unleash the Darker Side of Marvel.** Rise up against Lilith and her underworld army as you experience a deeply personal story that puts you at its center as The Hunter, the first customizable original hero in the Marvel universe. In the face of

fallen allies and the fate of the world at stake, it will be up to you to rise up against the darkness!;

- **Lead Heroes from Across the Marvel Universe.** Fight fire with hellfire and lead an unlikely team of seasoned Super Heroes and dangerous supernatural warriors across The Avengers, X-Men, Runaways, and more. Resist Lilith's corruption and confront Fallen versions of some of Marvel's most iconic and powerful characters, including Venom, Sabretooth and even the Hulk!;
- **Fight, Think, and Live Like a Super Hero.** From legendary studio Firaxis Games comes a deep tactical RPG where you fight and strategize like a Super Hero! Create the perfect squad and customize their abilities, unleashing skills and attacks to devastate the battlefield. Live the Super Hero life in the Abbey, your very own mystical secret base, and strengthen personal bonds outside the field of battle.

For more information on ***Marvel's Midnight Suns*** , visit www.midnightsuns.com and sign up for the 2K newsletter, become a fan on Facebook, subscribe on YouTube, follow on Twitter and Instagram, and join the conversation using the hashtag #MidnightSuns.

Marvel's Midnight Suns is rated T for Teen by the ESRB. Firaxis Games is a 2K studio. 2K is a wholly owned publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

**Based on 2K's suggested retail price. Actual retail price may vary. See local store for info.*

******Marvel's Midnight Suns Season Pass*** *to deliver content after launch; more details will be shared in the future*.

About Marvel Entertainment

Marvel Entertainment, LLC, a wholly-owned subsidiary of The Walt Disney Company, is one of the world's most prominent character-based entertainment companies, built on a proven library of more than 8,000 characters featured in a variety of media for over eighty years. Marvel utilizes its character franchises in entertainment, licensing, publishing, games, and digital media. For more information visit marvel.com. © 2022 MARVEL

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher, and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products principally through Rockstar Games, 2K, Private Division, and Zynga. Our products are currently designed for console gaming systems, PC, and Mobile including smartphones and tablets, and are delivered through physical retail, digital download, online platforms, and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at http://www.take2games.com.

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About 2K

Founded in 2005, 2K develops and publishes interactive entertainment for video game consoles, personal computers and mobile devices, with product availability including physical retail and digital download. The Company is home to many talented development studios, including Visual Concepts, Firaxis Games, Hangar 13, Cat Daddy Games, 31st Union, Cloud Chamber and HB Studios. 2K's portfolio currently includes several AAA, sports and entertainment brands, including global powerhouse *NBA® 2K*; renowned *BioShock®*, *Borderlands®*, *Mafia*, *Sid Meier's Civilization®* and *XCOM®* franchises; popular *WWE® 2K* and *WWE® SuperCard* franchises; as well as the critically and commercially acclaimed *PGA TOUR® 2K*. Additional information about 2K and its products may be found at 2K.com and on the Company's official social media channels.

Cautionary Note Regarding Forward-Looking Statements

This press release contains "forward-looking statements" as that term is defined under the Private Securities Litigation Reform Act of 1995 and other securities laws. For these statements, Take-Two claims the protection of the safe harbor for forward-looking statements contained in Section 27A of the Securities Act of 1933 and Section 21E of the Securities Exchange Act of 1934. These statements are based on current expectations, estimates, or forecasts about our businesses, the industries in which Take-Two operates, and the current beliefs and assumptions of management of Take-Two; they do not relate strictly to historical or current facts. Without limiting the foregoing, words or phrases such as "expect," "anticipate," "goal," "project," "intend," "plan," "believe," "seek," "may," "could," "aspire," and variations of such words and similar expressions generally identify forward-looking statements. In addition, any statements that refer to predictions or projections of our future financial performance, anticipated growth, strategic objectives, performance drivers and trends in the businesses of Take-Two, and other characterizations of future events or circumstances are forward-looking statements. Readers are cautioned that these forward-looking statements are only predictions about future events, activities or developments and are subject to numerous risks, uncertainties, and assumptions that are difficult to predict, including: risks that the Combination disrupts the current plans and operations of Take-Two; the diversion of the management team of Take-Two from its ongoing business operations; the ability of Take-Two to retain key personnel; the ability of Take-Two to realize the benefits of the Combination, including net bookings opportunities and cost synergies; the ability to successfully integrate Old Zynga's business with Take-Two's business or to integrate the businesses within the anticipated timeframe; the outcome of any legal proceedings that may be instituted against Old Zynga or Take-Two in connection with the Combination; the uncertainty of the impact of the COVID-19 pandemic and measures taken in response thereto; the effect of economic, market or business conditions, including competition, consumer demand and the discretionary spending patterns of customers, or changes in such conditions, have on the operations, revenue, cash flow, operating expenses, employee hiring and retention, relationships with business partners, the development, launch or monetization of games and other products, and customer engagement, retention and growth, in each case, of Zynga and Take-Two; the risks of conducting the businesses of Zynga and Take-Two internationally; the impact of changes in interest rates by the Federal Reserve and other central banks; the impact of potential inflation, volatility in foreign currency exchange rates and supply chain disruptions; and the ability to maintain acceptable pricing levels and monetization rates for the games of Zynga and Take-Two. Zynga and Take-Two caution that undue reliance should not be placed on such forward-looking statements, which speak only as of the date made. Other important factors and information are contained in Take-Two's and Old Zynga's most recent Annual Reports on Form 10-K, including the risks summarized in the section entitled "Risk Factors," Old Zynga's most recent Quarterly Reports on Form 10-Q, and each company's other periodic filings with the Securities and Exchange Commission. Zynga and Take-Two expressly disclaim any obligation or undertaking to release publicly any updates or revisions to any forward-looking statements contained herein to reflect any change in the expectations of Zynga and Take-Two with regard thereto or any change in events, conditions or circumstances on which any such statement is based.

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