

Grand Theft Auto Online's Biggest Adventure Yet, The Cayo Perico Heist Now Available

December 15, 2020

Featuring a new island Heist location, new nightclub, three new radio stations, and the ability to play solo for the first time

NEW YORK--(BUSINESS WIRE)--Dec. 15, 2020-- Rockstar Games[®] is proud to announce that *Grand Theft Auto Online's* biggest update yet, *The Cayo Perico Heist* is now available to download free for all players on Playstation 4, Xbox One X, PC and on Playstation 5 and Xbox Series X|S via backward compatibility.

This press release features multimedia. View the full release here: https://www.businesswire.com/news/home/20201215005327/en/



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"The Cayo Perico Heist is our way of getting everyone together to party and dance in the safest possible way while also giving players the chance to take on our biggest and best Heist yet," said Sam Houser, Founder of Rockstar Games. "It's been a difficult and challenging year, and we wanted to make something everyone could have some fun in – we're really excited for you to play."

The Madrazo crime family have a problem with one of their suppliers – the infamous drug lord, El Rubio, who is threatening extortion unless they renegotiate their terms. Now, it's up to players to find a way to infiltrate El Rubio's heavily secured private island home of Cayo Perico, and escape with his incriminating files, and all the gold, art and cash as they can carry – all while making it back to Los Santos in one piece.

From lush jungle reconnaissance to dance parties on golden beaches, *The Cayo Perico Heist* is an all-new *GTA Online*

adventure in which players can choose to assemble a crew of up to four - or for the first time, plan, prepare, and execute the daring island heist all on their own.

Alongside the launch of *The Cayo Perico Heist*, *GTA Online* introduces a new underground nightclub open to all players called The Music Locker. Evolving concepts first introduced in *GTA Online: After Hours*, The Music Locker offers players a unique social space to party and dance with other players featuring performances from world-class DJs Moodymann, Keinemusik and Palms Trax.

Building on the game's reputation for supporting underground culture and also as a platform for music discovery, *The Cayo Perico Heist* will also feature three new radio stations: Still Slipping Los Santos from UK DJ Joy Orbison; Kult FM hosted by Julian Casablancas of The Strokes and The Voidz featuring Mac DeMarco, David Cross and Tony Mac; and Music Locker Radio, bringing the club sounds of Moodymann, Keinemusik and Palms Trax to the airwaves of Los Santos. *The Cayo Perico Heist* also features major updates to existing stations, Worldwide FM with Gilles Peterson and FlyLo FM from Flying Lotus for a total of 250+ new tracks.

The Cayo Perico Heist also introduces an array of exciting new weapons and vehicles including a new heavily armed Submarine, plus a host of new updates across the entire world.

Like all GTA Online updates, access to The Cayo Perico Heist is free with every copy of Grand Theft Auto V.

About Rockstar Games

Rockstar Games cemented their reputation as creators of complex living worlds with the *Grand Theft Auto* series, one of the most successful entertainment properties of all time with over 270 million units sold-in worldwide. Through a string of critically acclaimed games including the *Grand Theft Auto* series, *Red Dead Redemption* and *Red Dead Redemption* 2, the *Max Payne* series, *Bully, L.A. Noire*, the *Midnight Club* series and *The Warriors*, Rockstar Games has helped propel interactive entertainment into the center of modern culture.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. We develop and publish products principally through Rockstar Games, 2K, Private Division, and Social Point. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at http://www.take2games.com.

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The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "should," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: the uncertainty of the impact of the COVID-19 pandemic and measures taken in response thereto; the effect that measures taken to mitigate the COVID-19 pandemic have on our operations, including our ability to timely deliver our titles and other products, and on the operations of our counterparties, including retailers and distributors; the effects of the COVID-19 pandemic on consumer demand and the discretionary spending patterns of our customers; the impact of reductions in interest rates by the Federal Reserve and other central banks, including on our short-term investment portfolio; the impact of potential inflation; volatility in foreign currency exchange rates; our dependence on key management and product development personnel; our dependence on our *Grand Theft Auto* products and our ability to develop other hit titles; the timely release and significant market acceptance of our games; the ability to maintain acceptable pricing levels on our games; and risks associated with international operations.

Other important factors and information are contained in the Company's most recent Annual Report on Form 10-K, including the risks summarized in the section entitled "Risk Factors," the Company's most recent Quarterly Report on Form 10-Q, and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.

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