Sid Meier's Civilization®: Beyond Earth™ – Rising Tide Now Available for Windows PC, Mac and Linux

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Massive expansion to sci-fi entry in Civilization franchise extends the Beyond Earth experience to new frontiers while ushering in a new age of diplomacy

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NEW YORK--(BUSINESS WIRE)--Oct. 9, 2015-- 2K and Firaxis Games today announced that ***Sid Meier's Civilization®: Beyond Earth™ – Rising Tide***, the expansion pack for 2014's turn-based strategy title, ***Civilization: Beyond Earth***, is now available for download on Windows PC. Created by Firaxis Games, ***Rising Tide*** enriches the ***Beyond Earth*** experience by offering a robust array of expansion content, with even more strategic ways to shape humanity's future on an alien planet. ***Rising Tide*** is also available today for Mac and Linux through Aspyr Media.

This Smart News Release features multimedia. View the full release here: http://www.businesswire.com/news/home/20151009005051/en/

2K and Firaxis Games today announced that Sid Meier's Civilization®: Beyond Earth™ – Rising Tide, the expansion pack for 2014's turn-based strategy title, Civilization: Beyond Earth, is now available for download on Windows PC. (Photo: Business Wire)

"After the launch of ***Beyond Earth***, we were excited to hear our fans wanted us to further extend the science-fiction experience in this alien world," said Sid Meier, director of creative development at Firaxis Games. "In ***Rising Tide***, fans will enjoy seeing much of their feedback taken to heart through a series of new features, varied terrains and exciting new diplomatic options that offer new choices for players as they secure the fate of humanity on a strange world."

Rising Tide pushes the boundaries of ***Beyond Earth*** across new alien terrains and oceans while adding more choices and diplomatic options as players build "one more turn" toward a new vision for humanity's future. New aquatic gameplay allows players to explore the seas for colonization by dramatically extending the play space, while an overhauled Diplomacy system provides them with additional layers of dynamic choices and options to shape the diplomatic landscape. Players can also discover an assortment of additional updates, including visually-and behaviorally-distinct aliens that are now unique to each biome, as well as enormous, powerful Marvels that appear as part of the planet terrain and offer new quests to embark upon.

"***Beyond Earth*** successfully proved there is an audience for a sci-fi spin-off to the ***Civilization*** franchise," said Sarah Anderson, SVP of Marketing at 2K. "Over the last year, Firaxis has done a lot of work to ensure ***Rising Tide*** is an ambitious expansion that continues differentiating ***Beyond Earth*** from its historical predecessors while reviewing and implementing community feedback since the launch of the base game."

Key new features of ***Rising Tide*** include:

- **COLONIZE THE OCEAN:** Build floating settlements and access natural resources hidden beneath the seas of the alien planet. Alien beasts with unique abilities inhabit the water and challenge the player in new ways. The ocean also provides a fully replayable map, new gameplay mechanics and strategic possibilities for players to reign supreme on their new world;
- **DYNAMIC LEADER TRAITS:** Players and AI Leaders alike unlock new Traits through gameplay and activate different combinations to respond to the changing world. These dynamic sets of Traits also provide benefits and add to the new Diplomacy system, which is governed by new Fear and Respect attributes;
- **NEW, ENHANCED DIPLOMATIC OPTIONS:** Shape the political landscape by using Diplomatic Capital to upgrade Traits, change diplomatic Relationships and leverage the benefits of allies' Traits;
- **NEW SPONSORS:** Four new leaders and factions have been added to the game, including Arshia Kishk of Al Falah, Duncan Hughes of the North Sea Alliance, Lena Ebner of INTEGR and Han Jae Moon of Chungsu;
- **NEW ARTIFACT SYSTEM:** Collect and combine powerful Artifacts to unlock new perks, unit upgrades, Wonders, and buildings for factions on the new world;
- **NEW HYBRID UNITS:** Affinities are competing visions for the future of humanity. By investing in multiple Affinities, rather than specializing in just one, players can unlock special hybrid Affinity units and upgrades;
- **NEW BIOMES:** Two new world types have been added: Primordial worlds are rife in volcanic activity and the chaotic landscape of a world still forming. Meanwhile, Frigid worlds have cooled in their great age, causing their surfaces to be covered by icy oceans and frozen tundra.

Sid Meier's Civilization: Beyond Earth – Rising Tide is rated E10+ (Everyone 10 and older) by the ESRB and is now available for download on Windows PC for $29.99. For fans not on Windows PC, ***Rising Tide*** is also available today for Mac and Linux by Aspyr Media. For more information on

Rising Tide, please visit www.civilization.com, become a fan on Facebook, follow @CivGame on Twitter and subscribe to CivGames on YouTube.

For more information on the Mac and Linux version, please visit www.aspyr.com or follow Aspyr Media on Facebook and Twitter.

Firaxis Games is a 2K studio. 2K is a publishing label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO).

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About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at http://www.take2games.com.

About 2K

Founded in 2005, 2K develops and publishes interactive entertainment globally for console systems, handheld gaming systems and personal computers, including smartphones and tablets, which are delivered through physical retail, digital download, online platforms and cloud streaming services. 2K publishes titles in today's most popular gaming genres, including shooters, action, role-playing, strategy, sports, casual, and family entertainment. The 2K label has some of the most talented development studios in the world today, including Firaxis Games, Visual Concepts, Hangar 13, Cat Daddy Games and 2K China. 2K's stable of high quality titles includes the critically acclaimed BioShock®, Borderlands™, and XCOM® franchises, the beloved Sid Meier's Civilization series, the innovative Evolve™, the popular WWE 2K franchise andNBA 2K, the #1 rated and #1 selling basketball franchise*. 2K is headquartered in Novato, California and is a wholly owned label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO). For more information, please visit www.2k.com.

**According to 2008 - 2015 Metacritic.com and The NPD Group estimates of U.S. retail video game sales through August 2015.*

About Firaxis Games

Firaxis Games™ is one of the world's premier game development studios, and home of legendary designerSid Meier. Firaxis has developed some of the most successful and award-winning PC and video games on the market today, including the award-winning Sid Meier's Civilization® series, featuring the recently released Sid Meier's Civilization: Beyond Earth™ for Windows PC, Sid Meier's Civilization V for Windows PC, as well as the critically acclaimed expansion packs, Sid Meier's Civilization V: Brave New World and Sid Meier's Civilization V: Gods and Kings for Windows PC. Firaxis also released the 2012 Game of the Year award-winning XCOM®: Enemy Unknown for Windows PC, the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system, and Apple iOS, along with the critically acclaimed expansion pack XCOM: Enemy Within for Windows PC, the Xbox 360 video game and entertainment system from Microsoft, PlayStation3 computer entertainment system, and Apple iOS. Firaxis Games is owned by Take-Two Interactive Software, Inc., and is part of its 2K publishing label. More information about Firaxis and its games can be found at www.firaxis.com.

Cautionary Note Regarding Forward-Looking Statements

The statements contained herein which are not historical facts are considered forward-looking statements under federal securities laws and may be identified by words such as "anticipates," "believes," "estimates," "expects," "intends," "plans," "potential," "predicts," "projects," "seeks," "will," or words of similar meaning and include, but are not limited to, statements regarding the outlook for the Company's future business and financial performance. Such forward-looking statements are based on the current beliefs of our management as well as assumptions made by and information currently available to them, which are subject to inherent uncertainties, risks and changes in circumstances that are difficult to predict. Actual outcomes and results may vary materially from these forward-looking statements based on a variety of risks and uncertainties including: our dependence on key management and product development personnel, our dependence on our *Grand Theft Auto* products and our ability to develop other hit titles, the timely release and significant market acceptance of our games, the ability to maintain acceptable pricing levels on our games, our ability to raise capital if needed and risks associated with international operations. Other important factors and information are contained in the Company's Annual Report on Form 10-K for the fiscal year ended March 31, 2015, including the risks summarized in the section entitled "Risk Factors," the Company's Quarterly Report on Form 10-Q for the fiscal quarter ended June 30, 2015, and the Company's other periodic filings with the SEC, which can be accessed at www.take2games.com. All forward-looking statements are qualified by these cautionary statements and apply only as of the date they are made. The Company undertakes no obligation to update any forward-looking statement, whether as a result of new information, future events or otherwise.



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