

XCOM® 2: War of the Chosen Expansion Available August 29, 2017

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New enemies, missions, environments and increased depth of strategic gameplay feature in upcoming XCOM 2 expansion.

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NEW YORK--(BUSINESS WIRE)--Jun. 12, 2017-- [2K](#) and [Firaxis Games](#) announced today that **XCOM® 2: War of the Chosen**, the expansion pack to the 2016 award-winning strategy title, will be available for Windows PC, the PlayStation®4 computer entertainment system and Xbox One on August 29, 2017.

This Smart News Release features multimedia. View the full release here: <http://www.businesswire.com/news/home/20170612005051/en/>



2K and Firaxis Games announced today that XCOM® 2: War of the Chosen, the expansion pack to the 2016 award-winning strategy title, will be available for Windows PC, the PlayStation®4 computer entertainment system and Xbox One on August 29, 2017. (Photo: Business Wire)

XCOM 2: War of the Chosen greatly expands upon the *XCOM 2* campaign. ADVENT, in its bid to recapture the Commander, has deployed a deadly new enemy force called the “Chosen.” To aid XCOM in its fight to liberate Earth, players will have access to three new resistance factions, each with their own Hero class. The expansion also includes other new enemies, missions, environments and increased depth of strategic gameplay.

“Firaxis continues to redefine the award-winning *XCOM* franchise with *XCOM 2: War of the Chosen*,” said Matt Gorman, VP of Marketing at 2K. “*XCOM 2* fans are going to love the all-new narrative and features, enhancing the *XCOM* experience

and providing endless reasons to re-play through the campaign.”

“We’re thrilled to offer our fans an unprecedented amount of cool new toys and features in *XCOM 2: War of the Chosen*, challenging and empowering players in exciting new ways never seen before in the franchise,” added Jake Solomon, creative director of *XCOM 2* at Firaxis Games.

Key features for *XCOM 2: War of the Chosen* include:

- **New Factions & Hero Classes:** Three additional factions – the Reapers, Skirmishers and Templars – each with its own Hero class;
- **The Chosen:** A deadly new enemy force that will kidnap, interrogate and kill XCOM’s soldiers. They can even invade the strategy layer and ravage XCOM’s global operations;
- **New Alien and Advent Threats:** Adopt new tactics to counter a deadly new alien known as the Spectre, the explosive attacks of the ADVENT Purifier, and the psionically charged ADVENT Priest;
- **New Environments and Mission Objectives:** Players can engage in wide-ranging tactical missions, from abandoned cities devastated by alien bioweapons during the original invasion, to underground tunnels and xenofomed wilderness regions;
- **Enhanced Strategy Layer:** Manage relations with factions while countering enemy operations from the Avenger;
- **Greater Customization & Replayability:** Soldiers cultivate bonds with compatible teammates for new abilities and

perks, while the SITREP system dynamically adds new modifiers to the tactical layer to make sure every missions provides a unique challenge;

- **Challenge Mode:** *New regular community challenges that rank players on a global leaderboard.*

XCOM 2 is rated T for Teen by the ESRB and available for PlayStation®4 system, Xbox One and Windows PC. **XCOM 2** is also available for Mac and Linux by Feral Interactive. **XCOM 2: War of the Chosen** will be available on August 29, 2017 for PlayStation®4 system, Xbox One and Windows PC, and will be available for Mac and Linux by Feral Interactive at a later date. For more information, please visit www.XCOM.com, become a fan on [Facebook](https://www.facebook.com/XCOM2), follow the game on [Twitter](https://twitter.com/XCOM2) or subscribe to **XCOM** on [YouTube](https://www.youtube.com/XCOM2).

For more information on the Mac and Linux version, Please visit <http://www.feralinteractive.com>, find Feral Interactive on Twitter <http://www.twitter.com/feralgames> or Facebook <http://www.facebook.com/feralinteractive>.

Firaxis Games is a 2K studio. 2K is a publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products principally through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

About 2K

Founded in 2005, 2K develops and publishes interactive entertainment globally for console systems, handheld gaming systems and personal computers, including smartphones and tablets, which are delivered through physical retail, digital download, online platforms and cloud streaming services. 2K publishes titles in today's most popular gaming genres, including shooters, action, role-playing, strategy, sports, casual, and family entertainment. The 2K label has some of the most talented development studios in the world today, including Firaxis Games, Visual Concepts, Hangar 13, Cat Daddy Games and 2K China. 2K's stable of high quality titles includes the critically acclaimed BioShock®, Borderlands™, Mafia, and XCOM® franchises, the beloved Sid Meier's Civilization series, Evolve™, Battleborn®, the popular WWE 2K franchise and NBA 2K, the highest rated* annual sports title of this console generation.

**According to 2008 - 2017 Metacritic.com*

About Firaxis Games

Firaxis Games™ is one of the world's premier game development studios, and home of legendary designer Sid Meier. Firaxis has developed some of the most successful and award-winning PC and video games on the market today, including the award-winning Sid Meier's Civilization® series, featuring the recently released Sid Meier's Civilization VI, for Windows PC, Sid Meier's Civilization: Beyond Earth™ for Windows PC, the expansion pack Sid Meier's Civilization: Beyond Earth – Rising Tide for Windows PC, Sid Meier's Civilization V for Windows PC, as well as the critically acclaimed expansion packs, Sid Meier's Civilization V: Brave New World and Sid Meier's Civilization V: Gods and Kings for Windows PC. Firaxis also released the 2012 Game of the Year award-winning XCOM®: Enemy Unknown for Windows PC, the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system, and Apple iOS, along with the critically acclaimed expansion pack XCOM: Enemy Within for Windows PC, the Xbox 360 video game and entertainment system from Microsoft, PlayStation3 computer entertainment system, and Apple iOS. Firaxis Games is owned by Take-Two Interactive Software, Inc., and is part of its 2K publishing label. For more information about Firaxis and its games can be found at www.firaxis.com.

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