

Rockstar Games Announces 4 New Versions of L.A. Noire coming November 14, 2017

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NEW YORK--(BUSINESS WIRE)--Sep. 7, 2017-- Rockstar Games®, a publishing label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO), is proud to announce new versions of the blockbuster detective thriller, *L.A. Noire*, are scheduled to release on November 14, 2017 for the Nintendo Switch™ system, PlayStation®4 computer entertainment systems and for Xbox One games and entertainment systems.

This Smart News Release features multimedia. View the full release here: <http://www.businesswire.com/news/home/20170907005098/en/>



New versions of the blockbuster detective thriller, *L.A. Noire*, are scheduled to release on November 14, 2017 for the Nintendo Switch™ system, PlayStation®4 computer entertainment systems and for Xbox One games and entertainment systems. Alongside these three new console versions comes *LA Noire: The VR Case Files*, featuring seven select cases from the original game rebuilt specifically for a virtual reality experience on the HTC VIVE™ system. (Photo:Business Wire)

LA Noire rebuilt specifically for virtual reality, blending breathtaking action with true detective work to deliver an unprecedented interactive experience.

L.A. Noire for the Nintendo Switch features the complete original game and all additional downloadable content, with specific enhancements including a Joy-Con mode with gyroscopic, gesture-based controls, HD rumble and new wide and over-the-shoulder camera angles, plus contextual touch screen controls for portable detective work.

L.A. Noire for PlayStation 4 and Xbox One delivers the complete original game and all additional downloadable content

Alongside these three new console versions comes *LA Noire: The VR Case Files*, featuring seven select cases from the original game rebuilt specifically for a virtual reality experience on the HTC VIVE™ system.

L.A. Noire takes place in the seedy and violent underbelly of 1940's Los Angeles as decorated veteran and newly minted detective, Cole Phelps investigates an escalating series of cases inspired by real-world crimes. Each successfully solved case brings Phelps greater success, but also brings him closer to the dark criminal heart of post-war L.A. The game was an Official Selection of the Tribeca Film Festival for its cinematic approach to gameplay and narrative.

Utilizing a unique type of facial capture technology called MotionScan, *L.A. Noire* breathes unprecedented life into character performances, creating brand new gameplay out of the art of interrogation.

"We're excited to bring *L.A. Noire*'s unique mix of real detective work, classic Hollywood atmosphere and thrilling action to these new platforms," said Sam Houser, Founder of Rockstar Games. "Now with a choice of spectacular virtual reality, stunning 4K, or the freedom of portable play, these enhanced versions are a perfect opportunity for players to experience this richly detailed world in a whole new way."

L.A. Noire: The VR Case Files for HTC Vive delivers seven of the original engrossing, self-contained cases from

with a range of technical enhancements for greater visual fidelity and authenticity, including enhanced lighting and clouds, new cinematic camera angles, high resolution textures and more. *L.A. Noire* plays natively in 1080p for the PlayStation 4 and Xbox One consoles, and stunning 4K for PlayStation 4 Pro and Xbox One X, capturing the grit and grime of the City of Angels like never before.

L.A. Noire is not yet rated by the ESRB. For more information, please visit www.rockstargames.com/lanoire.

About Rockstar Games

Rockstar Games cemented their reputation as creators of complex living worlds with the *Grand Theft Auto* series, one of the most successful entertainment properties of all time with over 265 million units sold-in worldwide. Through a string of critically acclaimed games including the *Grand Theft Auto* series, *Red Dead Redemption*, the *Max Payne* series, *Bully*, *L.A. Noire*, the *Midnight Club* series and *The Warriors*, Rockstar Games has helped propel interactive entertainment into the center of modern culture.

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products principally through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

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