

XCOM® 2: War of the Chosen Available Now

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Expansion adds new enemies, playable allies, missions, and gameplay features

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NEW YORK--(BUSINESS WIRE)--Aug. 29, 2017-- [2K](#) and [Firaxis Games](#) announced today that **XCOM® 2: War of the Chosen**, the expansion to the 2016 award-winning strategy title, is now available for Windows PC. **XCOM 2: War of the Chosen** is already receiving critical praise with Eurogamer saying it is “A must for anyone who’s completed **XCOM 2**,” along with Game Informer awarding it 9.25 out of 10 and calling it “One of the most rewarding strategy games in years.”

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XCOM 2: War of the Chosen takes the incredible experience of **XCOM 2** and provides players with all new features and allies to combat ADVENT, who have deployed three deadly new aliens called the “Chosen.” To aid XCOM in its fight to liberate Earth, players will have access to three new resistance factions, each with their own unique Hero class, in addition to new weapons, options to form bonds between soldiers and a new photo booth feature to create custom propaganda posters.

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*“With **XCOM 2: War of the Chosen**, Firaxis has developed a series-defining*

expansion to the award-winning XCOM franchise,” said Matt Gorman, VP of Marketing at 2K. “With a multitude of gameplay advances and new experiences, Firaxis Games has continued to redefine **XCOM 2**’s endlessly replayable campaign.”

*“We can’t wait for fans to get their hands on **XCOM 2: War of the Chosen**. The array of added features, enemies, and allies give players a completely new tool set to employ tactics and strategies as they dive into the expanded narrative. In addition, we’re excited about the new Challenge mode that will let players hone their tactical skills against other players around the world,”* added Jake Solomon, creative director of **XCOM 2** at Firaxis Games.

Key features for **XCOM 2: War of the Chosen** include:

- **New Factions & Hero Classes:** Three additional factions represent pockets of resistance to ADVENT – the Reapers, Skirmishers and Templars – each with its own Hero class can be recruited to stand with XCOM:
 - **The Reapers** are infiltration specialists and stealth marksmen living on the fringe of society. Reapers utilize a powerful weapon called the Vektor rifle, as well as a special Claymore explosive - a targetable incendiary device that, when placed and activated, does not cause the Reaper to break Concealment;
 - **The Skirmishers** are former ADVENT soldiers who have chosen to rebel against their masters. The Skirmisher is an offensive powerhouse, capable of dealing with threats running the gamut from up close to afar, armed with a grappling hook to help close distance and a wrist mounted Ripjack capable of piercing the enemy with deadly force;

- **The Templars** are a reclusive, monastic group of soldiers that have dedicated themselves to pushing their minds and bodies with psionic energy to the brink of humanity, honing their psionic energy with religious fervor into powerful weapons.
- **The Chosen:** These powerful adversaries are unique ADVENT enemies tasked by the Elders to recapture the Commander at all costs. Masters of asymmetrical warfare, the Chosen will kidnap, interrogate and ultimately kill XCOM's soldiers. They can even invade the strategy layer and ravage XCOM's global operations; The Chosen include:
 - **The Hunter** stalks its prey from across the map: tracking, wounding and disabling XCOM units at range;
 - **The Warlock** utilizes a variety of psionic abilities to sow destruction on the battlefield;
 - **The Assassin** are a stealth-based melee unit who prefers to fight at close range, preying upon XCOM units with her katana.
- **New Alien and ADVENT Threats:** Adopt new tactics alongside the new faction allies to counter a deadly new alien known as the Spectre, the explosive attacks of the ADVENT Purifier, the psionically charged ADVENT Priest, as well as the creeping swarms of The Lost.
- **New Photo Booth:** immortalize your soldiers during their trials by creating customizable war-and-meme-worthy posters that are both sharable and can be found while in game.
- **New Environments and Mission Objectives:** Players can engage in wide-ranging tactical missions, from abandoned cities devastated by alien bioweapons during the original invasion, to underground tunnels and xenofomed wilderness regions.
- **Enhanced Strategy Layer:** Manage Covert Actions, Resistance Orders, and XCOM's relations with factions while countering enemy operations from the Avenger.
- **Greater Customization & Replayability:** Soldiers cultivate bonds with compatible teammates for new abilities and perks, while the SITREP system dynamically adds new modifiers to the tactical layer to make sure every mission provides a unique challenge.
- **Challenge Mode:** New regular community challenges featuring unique missions not found in the campaign that rank players on a global leaderboard.

XCOM 2 is rated T for Teen by the ESRB and available for PlayStation®4 system, Xbox One and Windows PC. **XCOM 2** is also available for Mac and Linux by Feral Interactive. **XCOM 2: War of the Chosen** is available now for Windows PC, will be available on September 12, 2017 for PlayStation®4 system and Xbox One, and will be available for Mac and Linux by Feral Interactive at a later date. For more information, please visit www.XCOM.com, become a fan on [Facebook](https://www.facebook.com/XCOM), follow the game on [Twitter](https://twitter.com/XCOM) or subscribe to **XCOM** on [YouTube](https://www.youtube.com/XCOM).

For more information on the Mac and Linux version, Please visit <http://www.feralinteractive.com>, find Feral Interactive on Twitter <http://www.twitter.com/feralgames> or Facebook <http://www.facebook.com/feralinteractive>.

Firaxis Games is a 2K studio. 2K is a publishing label of Take-Two Interactive Software, Inc. (NASDAQ:TTWO).

About Take-Two Interactive Software

Headquartered in New York City, Take-Two Interactive Software, Inc. is a leading developer, publisher and marketer of interactive entertainment for consumers around the globe. The Company develops and publishes products principally through its two wholly-owned labels Rockstar Games and 2K. Our products are designed for console systems and personal computers, including smartphones and tablets, and are delivered through physical retail, digital download, online platforms and cloud streaming services. The Company's common stock is publicly traded on NASDAQ under the symbol TTWO. For more corporate and product information please visit our website at <http://www.take2games.com>.

About 2K

Founded in 2005, 2K develops and publishes interactive entertainment globally for console systems, handheld gaming systems and personal computers, including smartphones and tablets, which are delivered through physical retail, digital

download, online platforms and cloud streaming services. 2K publishes titles in today's most popular gaming genres, including shooters, action, role-playing, strategy, sports, casual, and family entertainment. The 2K label has some of the most talented development studios in the world today, including Firaxis Games, Visual Concepts, Hangar 13, Cat Daddy Games and 2K China. 2K's stable of high quality titles includes the critically acclaimed BioShock®, Borderlands™, Mafia, and XCOM® franchises, the beloved Sid Meier's Civilization series, Evolve™, Battleborn®, the popular WWE 2K franchise and NBA 2K, the highest rated* annual sports title of this console generation.

**According to 2008 - 2017 Metacritic.com*

About Firaxis Games

Firaxis Games™ is one of the world's premier game development studios, and home of legendary designer Sid Meier. Firaxis has developed some of the most successful and award-winning PC and video games on the market today, including the award-winning Sid Meier's Civilization® series, featuring the recently released Sid Meier's Civilization VI, for Windows PC, Sid Meier's Civilization: Beyond Earth™ for Windows PC, the expansion pack Sid Meier's Civilization: Beyond Earth – Rising Tide for Windows PC, Sid Meier's Civilization V for Windows PC, as well as the critically acclaimed expansion packs, Sid Meier's Civilization V: Brave New World and Sid Meier's Civilization V: Gods and Kings for Windows PC. Firaxis also released the 2012 Game of the Year award-winning XCOM®: Enemy Unknown for Windows PC, the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system, and Apple iOS, along with the critically acclaimed expansion pack XCOM: Enemy Within for Windows PC, the Xbox 360 video game and entertainment system from Microsoft, PlayStation3 computer entertainment system, and Apple iOS. Firaxis Games is owned by Take-Two Interactive Software, Inc., and is part of its 2K publishing label. For more information about Firaxis and its games can be found at www.firaxis.com.

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